

Reference : COVALION



The game of chemical bonds.

With this fun-educational program, students will practice combining the first twenty elements of the periodic table to build molecular models of simple binary compounds. They will do this by attaching the atoms to each other by covalent and / or ionic bonds.

Principle of the game: A game of Covalion is played by two, three or four players. Players receive chips that represent different types of atoms. Each player must then strive to achieve correct molecular models by combining the chips of his personal reserve with those who present themselves, the goal of the game being to get rid, as quickly as possible, of all the chips that have been received.

Theoretical reminders, 3D animations, a database of possible compounds and help available at any time, allow a free practice of Covalion.